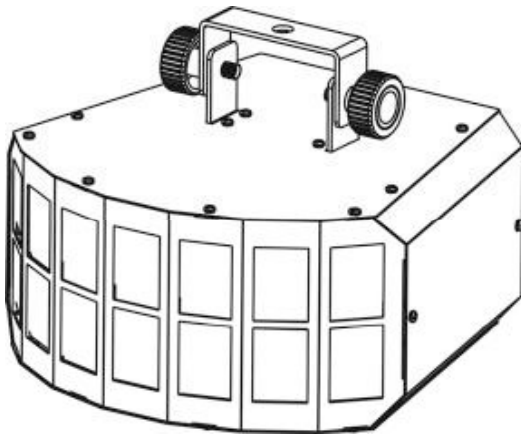
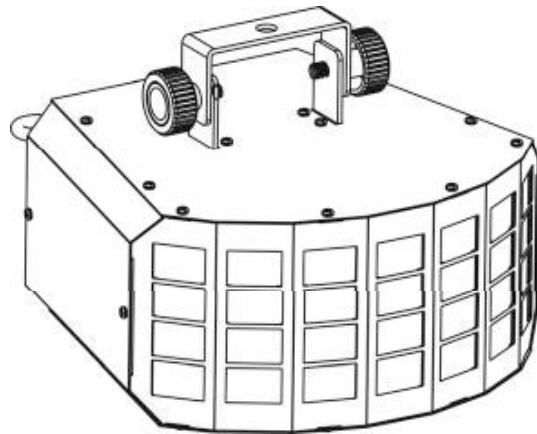




FURY LED RGB RAGE LED RGB



LED-3082 RGB



LED-3084 RGB

User Manual

Please read the instructions carefully before use

TABLE OF CONTENTS

1. Safety Instructions
2. Technical Specifications
3. Installation
4. How to set the unit
5. How to control the unit
6. DMX 512 Configuration
7. DMX 512 Connections
8. Troubleshooting
9. Fixture Cleaning

Safety Introductions



WARNING

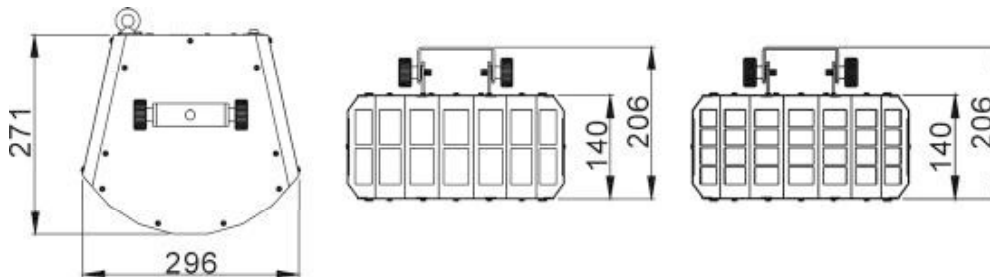
Please read the instructions carefully which includes important information about the installation, operation and maintenance.

- Please keep this User Manual for future consultation. If you sell the fixture to another user, be sure that they also receive this instruction booklet.
- Unpack and check carefully there is no transportation damage before using the fixture.
- It's important to ground the yellow/green conductor to earth in order to avoid electric shock.
- Disconnect main power before servicing and maintenance.
- Maximum ambient temperature is $T_a : 40^{\circ}\text{C}$. Don't operate it where the temperature is higher than this.
- In the event of serious operating problem, stop using the fixture immediately. Never try to repair the fixture by yourself. Repairs carried out by unskilled people can lead to damage or malfunction. Please contact the nearest authorized technical assistance center. Always use the same type spare parts.
- Do not connect the device to any dimmer pack.
- Do not touch any wire during operation and there might be a hazard of electric shock.
- To prevent or reduce the risk of electrical shock or fire, do not expose the fixture to rain or moisture.
- The housing must be replaced if they are visibly damaged.
- Do not look directly at the LED light beam while the fixture is on.
- There are no user serviceable parts inside the fixture. Do not open the housing or attempt any repairs by yourself. In the unlikely event your fixture may require service, please contact your nearest dealer.
- Due to the magnifying type lens, please keep the lens out of contact with direct sunlight. Direct sunlight can cause heat to build up inside of the unit, which will seriously damage unit.

For power supply, do not connect in series much more than 32 units, use another mains supply for next 32 units.

2. Technical Specifications

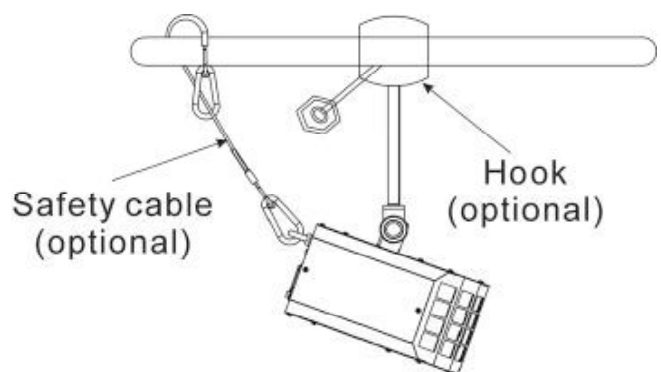
- Fitted with 2 x 3W tri-color LEDs, the DMX Fury/Rage LED fills the entire room with powerful and laser-like multicolor beams, delivering fabulous effects.
- Great built-in lighting shows under Master/Slave and Sound Active
- Full range dimmer and variable strobe effects.
- Optional CA-8 easy controller for enjoying instant lighting shows at you fingertips
- LED display for easy navigation
- Ideal for discotheques, clubs, bars, parties, Mobile DJs, ect.
- **Input Voltage:** AC100V~240V 50/60Hz
- **Power consumption:** 16W
- **Fuse:** T 6.3A
- **LED:** 2 x 3W Tri-color LEDs 30000hrs rated
- **Dimension:** 296 x 271 x 140mm
- **Weight:** 4.0kgs (LED-3082 RGB)
3.8kgs (LED-3084 RGB)



3. Installation

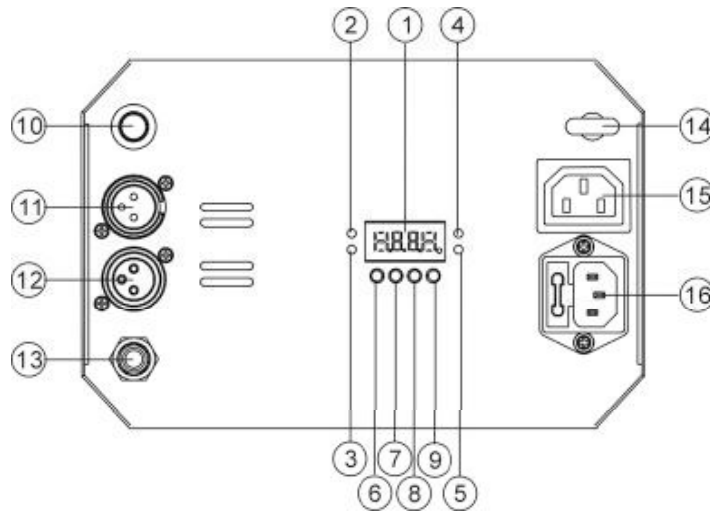
The unit should be mounted via its screw holes on the bracket. Always ensure that the unit is firmly fixed to avoid vibration and slipping while operating. Always ensure that the structure to which you are attaching the unit is secure and is able to support a weight of 10 times of the unit's weight. Also always use a safety cable that can hold 12 times of the weight of the unit when installing the fixture.

The equipment must be fixed by professionals. And it must be fixed at a place where is out of the touch of people and has no one pass by or under it.



4. How to set the unit

4.1 Rear Panel



① **Display:** To show the various menus and the selected functions

LED:

② DMX	On	DMX input present
③ MASTER	On	Master Mode
④ SLAVE	On	Slave Mode
⑤ SOUND	Flashing	Sound activation

Button:

⑥ MENU	To select the programming functions
⑦ DOWN	To go backward in the selected functions
⑧ UP	To go forward in the selected functions
⑨ ENTER	To confirm the selected functions

⑩ **Microphone:** Receive music for the sound active.

⑪ **DMX input:** For DMX512 link, use 3/5-pin XLR plug cable to input DMX signal.

⑫ **output:** For DMX512 link, use 3/5-pin XLR plug cable to link the next unit.

⑬ **Only for remote control:** By connect to the 1/4" microphone jack to control the unit for Stand by, Function and Mode function.

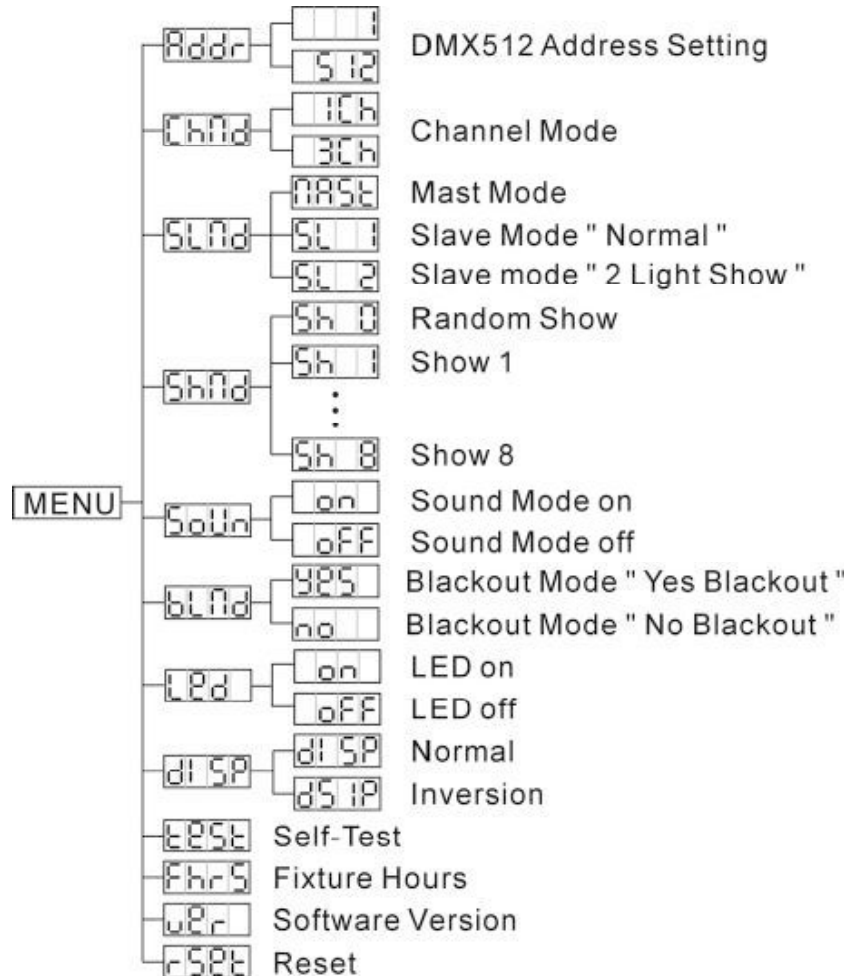
⑭ **Safety Ring:** For attached the safety cable.

⑮ **Mains output:** Connect to supply mains power for the next unit.

⑯ **Mains input:** Connect to supply mains power.

4.2 Main Function

To select any functions, press **MENU** button until the required one is shown on the display. Select the function by **ENTER** button and the display will blink. Use **DOWN** and **UP** button to change the mode. Once the required mode has been selected, press **ENTER** button to setup or it will automatically return to the main functions without any change after idling 30 seconds. Back to the functions without any change press **MENU** button. The main functions are shown below:



Addr DMX 512 Address Setting

Press the **MENU** button up to when the **Addr** is shown on the display. Pressing **ENTER** button and the display will blink. Use **DOWN** and **UP** button to change the DMX 512 address. Once the address has been selected, press **ENTER** button to setup or automatically exit menu mode without any change after 30 seconds. Back to the previous functions without any change press **MENU** button.

CHNd Channel Mode

Press the **MENU** button up to when the CHNd is shown on the display. Pressing **ENTER** button, Use **DOWN** and **UP** button to select the 1Ch (1 channel) or 3Ch (3 channels) mode. Once select, press the **ENTER** button to setup or automatically exit menu mode without any change after 30 seconds. To go back to the functions without any change press the **MENU** button

SLNd Slave Mode

Press the **MENU** button up to when the SLNd is shown on the display. Pressing **ENTER** button, Use **DOWN** and **UP** button to select the MASE (master) or SL 1 (slave 1) or SL 2 (Slave 2) mode. Once select, press the **ENTER** button to setup or automatically exit menu mode without any change after 30 seconds. To go back to the functions without any change press the **MENU** button

SHNd Show Mode

Press the **MENU** button up to when the SHNd is shown on the display. Pressing **ENTER** button, Use **DOWN** and **UP** button to select the Sh 0 (Random show) or Sh 1 (show 1) or Sh 2 (Show 2) or ... or Sh 8 (show8). Once select, press **ENTER** button to store or automatically exit menu mode without any change after 30 seconds. To go back to the functions without any change press the **MENU** button

SoUn Sound



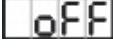
Press the **MENU** button up to when the SoUn is shown on the display. Pressing **ENTER** button, Use **DOWN** and **UP** button to select the on (sound on) or off (sound off). Once select, press **ENTER** button to setup or automatically exit menu mode without any change after 30 seconds. To go back to the functions without any change press the **MENU** button

BLNd Blackout mode

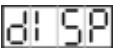


Press the **MENU** button up to when the BLNd is shown on the display. Pressing **ENTER** button, Use **DOWN** and **UP** button to select the YES (blackout) or no (normal). Once select, press **ENTER** button to setup or automatically exit menu mode without any change after 30 seconds. To go back to the functions without any change press the **MENU** button

button.


 LED display

Press the **MENU** button up to when the  is shown on the display. Pressing **ENTER** button and the display will blink. Use **DOWN** and **UP** button to select  (display on) or  (display off) mode. Once select, press **ENTER** button to setup or exit menu mode without any change after 30 seconds. Back to the functions without any change press **MENU** button again.

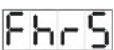
 Display Inverse

Press **MENU** button until  is blinking on the display. Use **DOWN** and **UP** button to select  (normal) or  (inverse), press **ENTER** button to setup. Back to the functions without any change press **MENU** button.

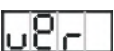
 Self-Test

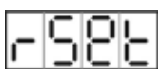
Press the **MENU** button up to when the  is blinking on the display. Pressing **ENTER** button and the unit will run the built-in programmer for self-test. To go back to the functions press the **MENU** button.

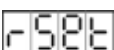
 Fixture Hours

Press the **MENU** button up to when the  is blinking on the display. Pressing **ENTER** button and the display will show the number of working hours of the unit. To go back to the functions press the **MENU** button.

 Software version

Press the **MENU** button up to when the  is blinking on the display. Pressing **ENTER** button and the display will show the version of software of the unit. To go back to the functions press the **MENU** button.

 Reset

Press the **MENU** button up to when the  is blinking on the display. Pressing **ENTER** button and all the motors will back to their home position.

4.3 Home Position Adjust

Press **Enter** button for about 5 seconds, “OPAN” will shown on the display, press **ENTER** button to confirm, then use **DOWN** and **UP** button to adjust the home position (-127 - 127) of the motor. Once the position has been selected, press the **ENTER** button to setup or exit the offset mode without any change press the **MENU** button.

5. How To Control The Unit

You can operate the unit in three ways:

1. By master/slave built-in preprogram function
2. By easy controller
3. By DMX controller

No need to turn the unit off when you change the DMX address, as new DMX address setting will be effected at once. Every time you turn the unit on, it will show “L308” on the display. After that the unit will be ready to receive DMX signal or run the built in programs.

5.1 Master/Slave Built In Preprogrammed Function

By linking the units in master/slave connection, the first unit will control the other units to give an automatic, sound activated, synchronized light show. This function is good when you want an instant show. You have to set the first unit in master mode **MASE** and select **SH 0**(random show), **SH 1** (show 1) or ...or **SH 8** (show 8). Its DMX input jack will have nothing plugged into it, and Its master LED will be constantly on and sound LED will flash to the music. The other units will have to select **SL 1** (normal) or **SL 2** (2 light show) mode, Their DMX cables plugged into the DMX input jacks (daisy chain) and the slave led lights will constantly on.

2-light show

In slave mode, **SL 1** means the unit works as the master unit and **SL 2** means 2-light show. In order to create a great light show, you can set **SL 2** on the second unit to get contrast movement to each other, even if you have two units only.

5.2 Easy Controller (by CA-8)

The easy remote control is used only in master/slave mode. By connecting to the 1/4" microphone jack of the first unit, you will find that the remote controller on the first unit will control all the other units for Stand by, Function and Mode selection



Blackout	Blackout the unit		
Function	1. SynchroStrobe 2. Asynchro Strobe 3. Sound Strobe	Select Show (Show 1-8)	Select Speed 1. Slow 2. Middle 3. Fast
Mode	Sound/Strobe (LED OFF)	Show (LED ON)	LED blinking

5.3 DMX Controller

Using universal DMX controller to control the units, you have to set DMX address from 1 to 512 channel so that the units can receive DMX signal.

Press the **MENU** button up to when the **Addr** is showing on the display. Pressing **ENTER** button and the display will blink. Use **DOWN** and **UP** button to change the DMX512 address. Once the address has been selected, press and keep **ENTER** button pressed up to when the display stops blinking or storing automatically 8 seconds later. To go back to the functions without any change press the **MENU** button again. If you use please refer to the following diagram to address your DMX512 channel for the first 4 /2 units.

1 channel mode:

			1
--	--	--	---

			2
--	--	--	---

			3
--	--	--	---

			4
--	--	--	---

3 channels mode:

			1
--	--	--	---

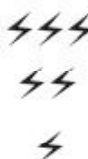



			4
--	--	--	---

			7
--	--	--	---

			10
--	--	--	----

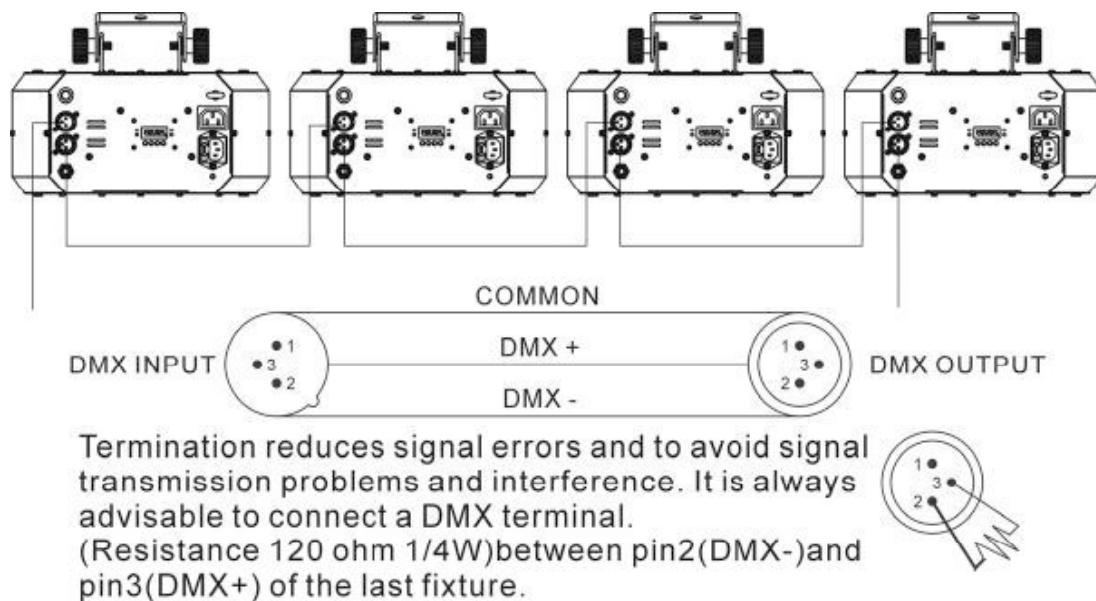
6. DMX512 Configuration

1 & 3-CH modes:

DMX512 Configuration			
Ch1	Ch1	Ch2	Ch3
Chase	Dimmer/Strobe	Color	Rotation
250-255	248-255 On 200-247  0-199 	248-255 Color 32	246-255 Stop Fast 135-245  Slow 121-134 Stop Slow 10-120  Fast 0-9 Stop
230-249		240-247 Color 31	
210-229		232-239 Color 30	
190-209		224-231 Color 29	
170-189		216-223 Color 28	
150-169		208-215 Color 27	
130-149		200-207 Color 26	
110-129		192-199 Color 25	
90-109		184-191 Color 24	
70-89		176-183 Color 23	
50-69		168-175 Color 22	
30-49		160-167 Color 21	
0-29	152-159 Color 20	144-151 Color 19	
		136-143 Color 18	
		128-135 Color 17	
		120-127 Color 16	
		112-119 Color 15	
		104-111 Color 14	
		096-103 Color 13	
		088-095 Color 12	
		080-087 Color 11	
		072-079 Color 10	
		064-071 Color 9	
		056-063 Color 8	
		048-055 Color 7	
		040-047 Color 6	
		032-039 Color 5	
		024-031 Color 4	
		016-023 Color 3	
		008-015 Color 2	
		000-007 Color 1	

7. DMX512 Connections

The DMX512 is widely used in intelligent lighting control, with a maximum of 512 channels.



1. Connect the fixture together in a “daisy chain” by XLR plug cable from the output of the fixture to the input of the next fixture. The cable cannot be branched or split to a “Y” cable. Inadequate or damaged cables, soldered joints or corroded connectors can easily distort the signal and shut down the system
2. The DMX output and input connectors are pass-through to maintain the DMX circuit when one of the units’ power is disconnected.
3. At last fixture, the DMX cable has to be terminated with a terminator to reduce signal errors. Solder a 120-ohm 1/4W resistor between pin 2(DMX-) and pin 3(DMX+) into a 3-pin XLR-plug and plug it in the DMX-output of the last fixture.
4. Each lighting fixture needs to have an address set to receive the data sent by the controller. The address number is between 0-511 (usually 0 & 1 are equal to 1).
5. 3 pin XLR connectors are more popular than 5 pins XLR.
3 pin XLR: Pin 1: GND, Pin 2: Negative signal (-), Pin 3: Positive signal (+)
5 pin XLR: Pin 1: GND, Pin 2: Negative signal (-), Pin 3: Positive signal (+),
Pin4/5: not used

8. Troubleshooting

Following are a few common problems that may occur during operation. Here are some suggestions for easy troubleshooting:

A. The fixture does not work, no light

1. Check the connection of power and main fuse.
2. Measure the mains voltage on the main connector.

B. Not responding to DMX controller

1. DMX LED should be on. If not, check DMX connectors, cables to see if link properly.
2. If the DMX LED is on and no response to the channel, check the address settings and DMX polarity.
3. If you have intermittent DMX signal problems, check the pins on connectors or on PCB of the fixture or the previous one.
4. Try to use another DMX controller.
5. Check if the DMX cables run near or run alongside to high voltage cables that may cause damage or interference to DMX interface circuit.

C. Some fixtures don't respond to the easy controller

1. You may have a break in the DMX cabling.
2. Check the LED for the response of the master/ slave mode signal.

D. No response to the sound

1. Make sure the fixture does not receive DMX signal.
2. Check microphone to see if it is good by tapping the microphone.

E. One of the channels is not working well

1. The stepper motor might be damaged or the cable connected to the PCB is broken.
2. The motor's drive IC on the PCB might be out of condition.

9. Fixture Cleaning

The cleaning of internal must be carried out periodically to optimize light output. Cleaning frequency depends on the environment in which the fixture operates: damp, smoky or particularly dirty surrounding can cause greater accumulation of dirt on the fixture's optics.

- Clean with soft cloth using normal glass cleaning fluid.
- Always dry the parts carefully.
- Clean the external optics at least every 20 days. Clean the internal optics at least every 30/60 days.

EC - Declaration of Conformity

We declare that our products (lighting equipments) comply with the following specification and bears CE mark in accordance with the provision of the Electromagnetic Compatibility (EMC) Directive 89/336/EEC.

EN55014-2: 1997 A1: 2001, EN61000-4-2: 1995; EN61000-4-3: 2002;

EN61000-4-4: 1995; EN61000-4-5: 1995, EN61000-4-6: 1996,

EN61000-4-11: 1994.

&

Harmonized Standard

EN60598-1: 2000+ALL: 2000+A12: 2002

Safety of household and similar electrical appliances

Part 1: General requirements